Catering uber application

Use-Case Model

Version 1.0

Revision History

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Use-Case Model

# Use-Cases Identification

**Use case: Crud on database tables: food tables, Customers, Chefs**

**Level: user-goal level**

**Primary actor: admin**

**Main success scenario: CRUD operations**

**Extensions: failed CRUD operations**

**Use case: Log in**

**Level: user-goal level**

**Primary actor: User**

**Main success scenario: successful system log in**

**Extensions: fail log in**

**Use case: Log out**

**Level: user-goal level**

**Primary actor: User**

**Main success scenario: successful log out**

**Extensions: fail log out**

**Use case: Place Order**

**Level: user-goal level**

**Primary actor: Customer**

**Main success scenario: an order is successfully placed**

**Extensions: fail to place an order**

**Use case: Modify order**

**Level: user-goal level**

**Primary actor: Customer**

**Main success scenario: successful order modification**

**Extensions: fail order modification**

**Use case: Pay**

**Level: user-goal level**

**Primary actor: Customer**

**Main success scenario: payment is successfully made**

**Extensions: fail make a payment**

**Use case: Accept Order**

**Level: user-goal level**

**Primary actor: Chef**

**Main success scenario: an order is successfully accepted**

**Extensions: fail to accept an order**

**Use case: Refuse Order**

**Level: user-goal level**

**Primary actor: Chef**

**Main success scenario: an order is successfully refused**

**Extensions: fail to refuse an order**

**Use case: Offer finish date**

**Level: user-goal level**

**Primary actor: Chef**

**Main success scenario: a finished date is successfully linked to the order**

**Extensions: fail to link order to finish date**

**Use case: Modify profile**

**Level: user-goal level**

**Primary actor: Chef**

**Main success scenario: a profile is successfully modified**

**Extensions: fail modify profile**

# UML Use-Case Diagrams

